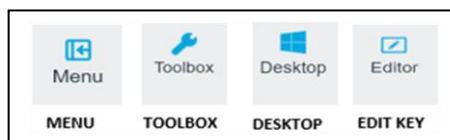


Accent with Empower: Engage Vocabulary Quick Reference Guide



Click [HERE](#) to download Empower PASS

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ABOUT ENGAGE

Designed for the emerging communicator with complex access needs, Engage helps facilitate growth of both early access learning and communication through simple explorative and interactive activities. Start Simple and Build: Engage provides an array of interactive activities and communication displays. Entirely customizable, users begin to learn to communicate with others at their own pace – in a fun and engaging way. All of the activities allow the communicator to explore their movement through

structured interactions and skill-based games with a wide range of adjustment. Through PRC's Empower software, Engage can easily be modified to customize the content for any preferred activity.

SELECT THE ENGAGE VOCABULARY

1. Select **Menu** > **Toolbox**.
2. Select the **Vocabulary** tab, then **Select a Vocabulary**.
3. Select the **Engage** tile. Choose the Engage vocabulary.
4. Select **Finished**, then Select **Go To Vocabulary**.

Note: Once you edit a button or create a new page, the vocabulary will be automatically saved and placed in **My Vocabularies**.

ENGAGE NAVIGATION

Engage displays in Full Screen Mode to remove elements that may be distracting. As such, the standard **Menu** button appears smaller on the screen. You can also remove this menu button while still gaining access to the Quick Menu via the white button below the screen.

To remove the Menu button from the screen:

1. Select **Menu** > **Toolbox**.
2. Choose **Restrictions**.
3. Set the **Menu Button** to **OFF**.

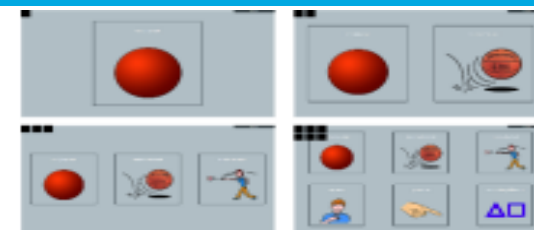
The user is not expected to navigate Engage on their own. Use either the **Go Back** or **Go To Home** button located in the **Quick Menu** to navigate out of an activity page.

ENGAGE ORGANISATION

Practice: Provides links to Engage Videos, Timocco-on Accent, and Target Practice.

1-6 BUTTON Pages:

The Engage Vocabulary grids provide content designed to refine early access skills within a communication rich set of activities. These activities are designed to engage the communicator with the partner creating many opportunities for personal engagement, social exchange, and turn taking. As the communicator's skills with AAC increase there are additional grids for more complex content, targeting, and choice making. The Engage Vocabulary provides plenty of blank templates to begin customizing with personal favorites, and any ready-made page can easily be edited to meet the communicator's need or interest.

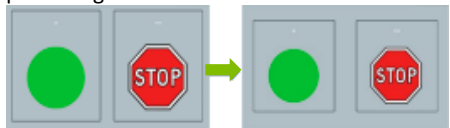


VOCABULARY SETTINGS

1. Select **Menu** > **Toolbox**.
2. Select the **Vocabulary** tab, then **Vocabulary Settings**.

SET BUTTON PREFERENCES

From the **Button Preferences** tab, set the following:

- **Button Padding:**
How much space do you want around the buttons? Set the percentage.
A diagram showing two sets of buttons. The left set has a green circle and a red octagon with the word 'STOP' with a small gap between them. The right set has the same buttons but with a larger gap between them, indicated by a green arrow pointing from the left set to the right set.
- **Font & Style of Button Labels:**
From the **Edit Fonts & Styles** tab, select a Font and adjust the Size.

CHANGE THE VOCABULARY BACKGROUND COLOR

From the **Edit Colors** tab, select **Home Background** to change the background color of every page at once.



EDIT A BUTTON

1. Select **Menu** > **Editor**.
2. Navigate to where you can see the button you want to edit, then select **Edit**. Select the button you want to edit.
3. Add or edit the **Message** and the **Label**.
4. Suggested symbols will appear. If you would like to take a **photo**, select the **Camera** button. Otherwise, you can **Search**, **Browse**, or **Import** symbols in the **Symbol** tab.
5. Additional button options:
 - a. **Colors:** Set various colours for the button.
 - b. **Actions:** Add an action to your button such as Play Audio to import a song or recorded file.

- c. **Settings:** Change button level settings. Settings include Message, Speech, Alternate Pronunciations, and Alternate Prompt.

6. Select **Finished > Save**.

CHANGE THE VOLUME

Use the Volume Up and Volume Down buttons on the right side of the device or select **Menu**, and then **Volume** from the Quick Menu.

SET THE ACCESS METHOD

1. Select **Menu > Toolbox**.
2. From the **User Settings** tab, select **Access Method**.
3. There are additional settings once you select an access method.
4. Use the Quick Reference Guide for your selected access method to adjust settings.

CURSOR, DWELL, AND SELECTION FEEDBACK

Adjust what you see when you are dwelling on a button and what happens when you select a button.

1. Select **Menu > Toolbox**.
2. From the **User Settings** tab, select **Cursor, Dwell & Selection Feedback**.

Cursor: [Default = **ON**] When ON, a real-time cursor appears on the screen in the shape of an arrow or hand.

Cursor Size: Choose small, medium, or large.

Cursor Color: Using the color tab to the left, set the color of the cursor.

Dwell Feedback:

Pointer: [Default = **NONE**] The pointer is an on-screen indicator that shows what button the user is pointing to. Choose between none, circle, or square.

Pointer Size: Choose between 1 and 10.

Pointer Animation: Choose between none and shrink.

Pointer Color: Using the color tab to the left, set the color of the cursor.

Dwell Feedback: Set how a button looks when you dwell on it. Choose between none, invert, border, or fill.

Selection Feedback:

To see a visual upon selection:

Selection Feedback: Set to Invert, Border or Fill.

To hear a beep upon selection:

Beep: Turn ON/OFF.

ENGAGE VIDEOS

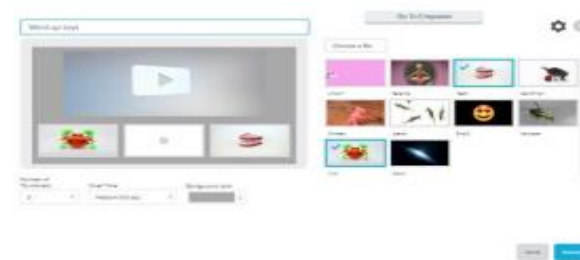
To access the Engage Videos, select the **Practice** tab in the Engage Vocabulary, then select **Engage Videos**.

Video Grids are designed to help facilitate early access skills of increasing attention and following active content being displayed. The user can start a video by simply looking at it, and as long as they maintain attention it will continue to play.

As skills improve, more videos can be added to the display and dwell time can be increased to help the user make more distinct choices and improve fixations skills. Use the video library provided – or upload your own! Once the communicator is ready to make distinct choices, Video Thumbnails offer a more traditional video player experience.

VIDEO CONFIGURATION

1. Choose **Add activity**.
2. Select **Video Grids** or **Video Thumbnails**.
3. Choose a Grid Size or Number of Thumbnails.
4. Drag & drop videos where you want them or select **Choose a file** to upload your own .mp4 videos.
TIP: All screens do NOT need to contain a video. Leave screens empty to help focus attention in one area of the display.
5. Adjust the **Dwell Time**. Use **None** for mouse-over and increase as user's skills progress.
6. Set the **Activity Duration** to automatically end the activity or select **Off** to run the activity until you manually close it.
7. Change **Background Color** to suit vision needs.
8. **Name your activity**.
9. Select **Finished** to save your Video Activity.
10. To run the Activity, select it from the **My Engage Videos** list.



GLOBAL SETTINGS

These settings will apply to all Engage Video activities. Select while configuring your video activity or from the My Engage Videos list to access the **Global Settings**.

CUES

Cues act as a way to draw the user's attention back to the screen after a period of inactivity. When **Cues** are set to OFF, no auditory or visual cues will be given. When set to ON, you can choose how the **Audio cues** and **Visual cues** will behave.

Audio Cues: With **Audio cues** set to ON, you can select from a variety of pre-installed sounds to cue the user back to the activity or **Upload** your own. Select the **Play** button to preview and select an **Audio cue**.

Visual Cues: With **Visual cues** set to ON, you can select from a variety of colors which will flash on the screen to draw the user's attention back to the activity.

SOUND

For some individuals, the sounds of the activities might be too distracting or alerting. For these individuals you can mute the **Sound** of the Engage Video Activities. This does not affect the Audio Cues setting or the sound of the Engage Vocabulary pages. It only mutes the sounds within the Engage Video Activities.